Greg Astles

Senior Digital Compositor

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Objective:

To work on creative, technically challenging visual effects projects in a team environment, and to continually grow as an artist.

Work Experience:

Dec. 2007 – Mar. 2009: 2D Supervisor at Intelligent Creatures, Inc
Responsibilities:
- Managing a team of up to 25 compositors of various skill levels across as many as three simultaneous projects
- Hiring and training artists
- Working with production managers to track assets and manage artists' time
- Working with visual effects supervisors in rounds and dailies to critique work and troubleshoot problems
- Giving notes and approving work to go to the visual effects supervisor
- Designing compositing workflow templates and pipelines
- Bidding projects, and doing R&D for upcoming projects
- Compositing shots; either full shots, or finalling other artists' shots

Dec. 2006 – Dec. 2007: Lead Compositor at Intelligent Creatures, Inc
Responsibilities:
- Mentoring compositors and helping artists troubleshoot their shots
- Assisting visual effects supervisors in the management of several projects
- Compositing shots
- Approving roto and paint work from outsource vendors
- Managing priorities between projects

Mar. 2004 – Dec. 2006: Senior Compositor at Intelligent Creatures, Inc
Responsibilities:
- Compositing many creative and technically demanding shots; fully CG shots as well as CG/live action integration and fully live action
- Lead compositor on several projects, lead artist on several shots involving multiple artists

June 1997 – March 2004: Compositor at Sundog Films
I started at Sundog after finishing school, working on Digital Fusion, Adobe After Effects, and moving on to Discreet Flint and Flame. Over the course of my time there, I went from junior compositor to second in seniority.

Education:

Sept. 1995 – April 1997: Seneca College of Applied Arts and Technology
Illustration Technical/Computer Graphics Imagery course
Graduated with High Honours

Software Knowledge:

The Foundry Nuke 5.1 (1.5 years experience)
Eyeon Fusion (4 years experience, Fusion 4 and 5)
Autodesk(Discreet) Flint and Flame(6 years experience, up to version 6.6)
Adobe Photoshop (general knowledge)

Recent Filmography:

Watchmen (2009)
Underworld: Rise of the Lycans (2009)
Traitor (2008)
The Game Plan (2007)
The Hunting Party (2007)
Hairspray (2007)
The Number 23 (2007)
Stranger Than Fiction (2006)
The Fountain (2006)
Babel (2006)

For a more complete filmography, go to:
http://www.imdb.com/name/nm0040024/

References available upon request.